TOURING MEMBERS

- 1 tour manager
- 1 artistic director
- 1 actress
- 2 soloists (electroacoustic table)
- 5 musicians (flute, clarinet, trumpet, trombone, piano)
- 1 technical director/sound operator
- 1 lighting operator
- 1 video operator

LENGTH
Approximately 60 minutes

SET UP TIME
5 hours

LOCAL TECHNICAL TEAM

A local crew for set up and focus is usually governed by the needs of the schedule and local union agreement.

Set up:
- 1 stage manager
- 1 sound technician
- 4 technicians

Show:
- 1 stage manager
- 1 sound technician

Striking:
- 1 stage manager
- 3 technicians

STRIKING TIME
Approximately 60 minutes

SCENERY/PROPS

The company tours with flight cases containing all its gear. We require a playing area of 30 feet deep (10 meters) by 30 feet wide (10 meters) and 20 feet (6 meters) high.

Important: A transparent projection scrim covering the stage opening will be hanged as close to the main curtain as possible.

SOUND

The venue must be equipped with a sound system that reproduce a frequency range of 20Hz to 20 000Hz without any distortion. It also has to be precise, well tuned, and powerful enough (10 watts by person in the audience).

Important: Mixing position MUST be inside the house where the audience sits and not in the control room.
Exemple of a PA brand: L’acoustic, by Meyer Sound, D&B.

- 1x 24 chanels mixing board, minimum 6 aux sends, 8 sub-groups (ex. : Midas Venice 320)
- 2x stereo 31 bands graphic equalizer (ex. : Klark Teknik DN 360)
- 8x dynamic compressors in insert (ex. : DBX 166)
- 2x multi effects processors (ex. : TC Electronic M-One)
- 6x Passive direct boxes (ex. : Radial JDI)
- 2x condenser microphones (ex. : Neumann KM 184)
- 2x dynamic microphones (ex. : Shure SM-57)
- 6x tall microphone stands K&M
- 2x 500w speakers for stage monitoring
- 1x 24 pairs snake that connects the mixing board to the stage
- 2x 12 pairs sub-snake 15 meters long on stage
- 25x XLR cables (microphone cables), 15 meters long each
- 2x 110v 60Hz 15amps circuits on stage
- 1x 110v 60Hz 15amps circuit at mixing board
- 4x music stands
- 1x black stool
- 1 board with a minimum of 32 channel/8-bus
- 2 stage monitors
- 8 direct-boxes, enough XLR’s
- Enough microphones (Beyer 803C or equivalent) to mike the orchestra
- Compressor with 16 channels
- All necessary cables
- One noise gate
- 2 AC circuits of 15 amps for the instruments on stage

**LIGHTING**

L’Arsenal provides:

- ETC Smartfade 24/96 lighting board
- -4X Gobo B-Size

**Venue must provide:**

- 25X leko 36 degree
- 4X leko 26 degree
- 7X leko 19 degree
- 13X Fresnel 1K with Barn Door
- 4X Boom
- 4X Gobo Holder B-Size
- 48x 2.4 kw dimmers
- Total of Lamps : 49

Color Gels:

- 2x R-82 or L-079 for Fresnel
- 1x R-82 or L-079 for Leko
- 13x R-03 or L-004 for Leko
- 4x R-03 or L-004 for Fresnel
- 4x R-23 or L-021 for Leko
- 2x R-23 or L-021 for Fresnel
- 1x R-65 or L-196 for Fresnel
- 4x R-63 or L-063 for Leko
**TECHNICAL RIDER-QUINTET VERSION**

**ALICE IN WONDERLAND**

- 2x R-73 or L-115 for Leko
- 1x R-17 or L-108 for Leko
- 2x R-67 L-161 for Fresnel
- 2x R-58oL-058 for Fresnel

**TRANSPORTATION**

Local transportation for the company may be required to accommodate L’Arsenal à musique’s personnel and equipment to and from the airport, hotel and venue.

**DRESSING ROOMS**

Four clean, well lit dressing rooms equipped with mirrors, make-up tables, steam iron, ironing board, chairs and clothes-hanging facilities. Bottled water, tea and coffee, muffins and fresh fruits should be made available for the cast and crew (7 people).

**L’ARSENAL PROVIDES**

1 projection scrim, 1 video projector, 3 wireless microphones, 5 in ear monitoring sets, 1 CD player, 1 electroacoustic table, 2 flutes, 2 clarinets, 1 french horn, 1 trombone, 1 Yamaha P130 piano.

The local presenter is requested to forward the appropriate technical information on the performance hall at least one month prior to the engagement.

Due to union and copyright regulations, audio or video recording and picture taking are strictly prohibited, unless the artistic director gives permission.

**IMPORTANT**

Total darkness is required during the show. The production involves video with animated sequences on a projection scrim. Audio and lighting boards must be in the house not in booth.